Subject: Re: How to move shade_surface axes?
Posted by nobody@nowhere.com (S on Thu, 28 Feb 2002 15:37:40 GMT
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On Wed, 27 Feb 2002 22:27:59 -0700, David Fanning david@dfanning.com wrote: > Steve Smith<steven_smith> (nobody@nowhere.com) writes: > >> I'm making some surface plots using shade_surf, I would like to set the >> x,y axes on an arbitrary side of the plotting box. IDL seems to make some >> unjudicous choices about where to put these, which is really annoying! I >> can't find anything in the help pages (IDL 5.2), is there any trick or is >> this a bug? appreciate any help, thank you! > > Uh, you could use object graphics. You can put the axes > anywhere you like then. :-) > > FSC Surface would be a good place to start. It > would take about 2 minutes to figure it out, probably. OK, I'll time myself and report back; '\)! Do I get an 'A' if it takes me one minute? :^) http://www.dfanning.com/programs/fsc_surface.pro > > > Cheers, > David > --> David W. Fanning, Ph.D. > Fanning Software Consulting > Phone: 970-221-0438, E-mail: david@dfanning.com > Coyote's Guide to IDL Programming: http://www.dfanning.com/ > Toll-Free IDL Book Orders: 1-888-461-0155 thanks David, I'll give it a try. Steve S. steve@NOSPAMmailaps.org remove NOSPAM before replying