Subject: Re: Catching I/O errors on RESTORE Posted by alt on Sun, 10 Mar 2002 07:40:09 GMT

View Forum Message <> Reply to Message

I have the similar problem while organizing simple IDL client-server applications. Suppose client is trying to read sav-file before server end up with writing...

Some possible useful ideas:

- * CATCH (not ON_IOERROR) catches all errors including RESTORE errors (unfortunately not all)
- * FILE TEST() checks file existence without opening it.
- * file size can be obtained via (FSTAT(f)).SIZE
- * FILE_INFO() (only in IDL 5.5) can get file size without opening it.
- * sometimes (very rare) RESTORE can not restore all saved variables and restore only part of them messaging "Truncating..." and CATCH does not catch this situation (AFAIK). So I recommend to use CMSVLIB library of Craig B. Markwardt

 (http://gow.physics.wics.edu/_craigm/idl/cmsayo.html) which he kindly.

(http://cow.physics.wisc.edu/~craigm/idl/cmsave.html) which he kindly grants to IDL community.

Best regards, Altyntsev Dmitriy Remote Sensing Center, ISTP Irkutsk, Russia http://ckm.iszf.irk.ru

MKatz843@onebox.com (M. Katz) wrote in message news:<4a097d6a.0203081046.1deaf7e@posting.google.com>...

> Here's in I/O error-trapping question for the IDL gurus out there...

- > Working in IDL 5.4 on SunOS UNIX, I'd like to catch errors
- > that occur when reading a bad or incomplete--but existing--
- > IDL SAVE file. I want to use ON_IOERROR, but it doesn't
- > seem to catch errors that occur with the RESTORE function.
- > Here's more information...

>

>

> I create a smallish (100-200 bytes) disk file with

> SAVE, x, y, z, filename="myfile.dat"

- > Since I have lots of programs running simultaneously, different
- > parts of my program or different IDL sessions may be
- > SAVEing and RESTOREing these files in quick succession.
- > Before I RESTORE, I always check for the existence of the file with
- > FRELUN, 10
- > OPENR, 10, filename, ERROR=err

```
Sometimes, the file exists but is empty (!), then IDL tries to RESTORE
and comes back with an END OF FILE error.
SO, I put in an error catcher:
ON_IOERROR, error_label
Yet the program still halts with an END OF FILE, and the error
trap is never activated. Any ideas?
I would like the RESTORE file to trip the error trap and go
nicely to my error-handling code.
Thanks, MKatz
```