Subject: Re: How to retrieve the event structure returned to event function of widget

Posted by David Fanning on Tue, 19 Mar 2002 04:42:08 GMT View Forum Message <> Reply to Message

Xtynkt (Xtynkt@cheerful.com) writes:

- > I am trying to figure out how to retrieve the event structure returned
- > in a widget event function. For example, I am figuring out how cw zoom
- > works, and am reading through the programmes. The widget event for
- > cw zoom is written in function form, and one of the widgets is a
- > button and once it is pressed, a structure is returned to the event
- > function (the description is: when this button is pressed, this widget
- > will generate an event structure containing several data fields. This
- > event is a report to the parent that allows retrieval of the zoomed
- > image using WIDGET_CONTROL).

>

- > This is how I have done so far: (Z is image file)
- > slide image, top id=base, Z
- > zoom = cw_zoom(base, xsize=nx, ysize=ny, x_scroll_size=200,
- > y scroll size=200)
- > widget control, zoom, set value=Z

>

- Then the image is there, and I can zoom properly, and after I choose
- > an area to zoom, I press "REPORT ZOOM TO PARENT" button. But after
- > that I wonder how do I retrieve this structure.

>

- > I have been figuring this out for a long time, reading the cw zoom
- > source code and so on... and trying widget control get value... but
- > that will only retrieve values returned by functions or programmes
- > predefined by func get value when this cw zoom compound widget is
- > created.

> Does anyone has any idea how can I do that?

Oh, dear. I can't really imagine two worse examples to learn widget programming from. :-(

The basic problem here is that Slide_Image doesn't really need widget functionality to work, so it doesn't normally generate events. The documentation doesn't tell you this, but to *make* it generate events, you have to set either the REGISTER or BLOCK keywords when you call it. Setting either one of these keywords will call XManager to process events.

(CW ZOOM has it's own event loop, separate from the one set up by XMANAGER, but that is another sad story and it doesn't really do any good to go into it here. It will certainly confuse you and it's enough to know that hardly anyone I know has *ever* written a widget program that works like this.)

Once you set, say, the REGISTER keyword, the "event" you are looking for from CW_ZOOM will show up in the SLIDE_IMG_EVENT event handler. (Where it will promptly destroy the entire widget. Hope that is what you had in mind!)

Good luck with this. It you wanted a widget program to zoom into an image that was a little easier to understand, you might want to have a look at ZIMAGE on my web page:

http://www.dfanning.com/programs/zimage.pro

Cheers,

David

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