

---

Subject: Re: `_STRICT_EXTRA` keyword

Posted by [btupper](#) on Fri, 22 Mar 2002 18:29:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Fri, 22 Mar 2002 10:22:25 -0700, David Fanning <david@dfanning.com> wrote:

> Mark Hadfield mentioned a "`_STRICT_EXTRA`" keyword that  
> is available in IDL 5.5 the other day. I have reason  
> to think this may be what I am looking for, but I can't  
> seem to find it in the ... uh ... IDL 5.5 documentation. :-(  
>

Hi,

While the topic of `*_Extra` has surfaced... a while back there was an informative discussion here about the subtleties of `_EXTRA` and `_REF_EXTRA`. Was there ever a 'tutorial' ala the Rebin/Refom tutorial pulled together? I get an awful lot out of those.

I ask because this has been a slippery subject for me. Everytime I build an object that inherits another, I fiddle-faddle with the inherited keywords with my fingers crossed until these keywords are properly passed along.

The last time I did this (with the `xGrid_Data` object) I got so knotted-up that in the end I decided to simply copy *every* keyword for the superclass (`Grid_Data` object) into the `INIT` of the subclass object. It cut the knot, but it kinda hangs out there like an untucked shirt (and I hope no one notices.)

Now this `_Strict_Extra` keyword... well, as Pooh might say, "Oh, bother!"

Ben

---