
Subject: Re: testcase

Posted by [David Fanning](#) on Thu, 04 Apr 2002 01:48:39 GMT

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Ted Cary (tedcary@yahoo.com) writes:

> Just run the program, resize the window a few times, and watch the
> command line. If your computer is like mine, TLB_SIZE events will
> always generate WIDGET_DRAW expose events, and the X field in the expose
> event structures will not depend on the viewport position at all, but
> will always be equal to the draw widget's screen y size. What am I
> doing wrong?

Well, on my Windows machine I don't see this behavior at all. But on the other hand, what I do see makes about as much sense as what you see. If I run the program in Windows IDL 5.4, then event.x after the resize/expose event is always set to 0. But the scroll bars are obviously not set at zero. In Windows IDL 5.5, event.x is always set to 0, but the scroll bars have now been reset to the zero position, so this makes mathematical sense, even if it would cause a user to tear his hair out in frustration, since his view changes every time he touches the damn program!

If you want my opinion, I'd stay as far away from the APP_SCROLL keyword as possible.

Cheers,

David

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