
Subject: Re: Expose Events (easy questions)

Posted by [David Fanning](#) on Wed, 03 Apr 2002 17:35:39 GMT

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Ted Cary (tedcary@yahoo.com) writes:

> The APP_SCROLL draw widget is in a resizable base

I have to admit, I don't get the APP_SCROLL keyword!

On Windows, at least, it appears to disable the scrolling ability of the operating system and *makes* you scroll the image yourself. (Tell me again, *why* do I want to do that when you already take care of it!?)

But, that said, the values in IDL 5.4 Windows of the X and Y fields of the event structure are the locations of the lower-left corner of the window in viewport coordinates, which is exactly what I would expect.

It is no problem copying the right part of the image from a pixmap, or from the image itself, using these values. But I still don't understand why you would want to. (I guess if you were going from the image data directly it would make some sense. But then it wouldn't be particularly fast.)

Cheers,

David

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