

---

Subject: Re: callable IDL and structures

Posted by [Sebastian Moeller](#) on Thu, 11 Apr 2002 11:25:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi

Thank you very much David, wayne and Stein. All of your comments have been very helpful. It took some time though to get back to the C++ machine but now things work likke they are supposed to be. While it was assuring to find that structure.(tag\_address) actually is documented, what really saved the day is the fact that the tag names had to be declared ALL UPPERCASE in the C++ project. Since we done that things work fine.

Ahoi & thanks a load

Sebastian Moeller

---