Subject: Re: basic soubt with fltarr Posted by Muks Raju on Sat, 13 Apr 2002 00:43:45 GMT View Forum Message <> Reply to Message

Hello

Thanks a lot for your help. My prog was running fine under most conditions. But then i realised that it was converting the 2D array to a 1 D array. Again..thanks a lot..

Mux

```
James Kuyper wrote:
> trouble wrote:
>
>> James,
>>
>> One of us has got columns and rows mixed up... are we victims of the
>> column/row major format ? I think so ;)
>
  Sorry, I do most of my work in C, so I sometimes get the terminology
> reversed. Oddly enough, I almost never get mixed up about the ordering
  in memory, but only about the words used to describe that ordering.
>
> Unfortunately, it's easier to do these tricks along the last dimension
> than along the first; that's intrinsic to the nature of the problem, and
> not a defect of IDL itself. There are ways to do it without creating an
> explicitly named temporary, but they make heavy use of transpose() to
> turn the problem into a problem of concatenating along the last
> dimension. That makes them significantly less efficient than the
> following re-write of my original answer:
>> Muks Raju wrote:
>> Hello all...i have a basic doubt with fltarr. I have this fltarr
   Actuator = fltarr(100,4)
>>
>> now i need to remove the first 3 columns. How do i do this. Also i may
>
  Actuator(3:*,*)
>
>
>> need to add 3 columns at the beginning and at the end ...
> newAct = fltarr(106, 4);
  newAct(3:102,*) = Actuator
>
>> ...or maybe a column
>> of data in the middle.
```

```
> newAct = fltarr(101,4)
```

> newAct(0:49,*) = Actuator(0:49,*) > newAct(51:*,*) = Actuator(50:*,*)