Hi everyone:
I would like to include files in my IDL code using the @ symbol, but I
want to use variable filenames (e.g. @variable_file_name). This is not
accepted by IDL, so I currently get around it by extending !path to include
the appropriate directory so IDL finds the file. I have in mind a function
like INCLUDE, variable_file_name. Has anyone written such a function or know
of some way to include files by using a variable name?

Thanks
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