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Subject: Re: 3D clipping

Posted by [landers](#) on Wed, 26 Oct 1994 12:22:06 GMT

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You could always do something like this:

SURFACE, a > 20 < 100, ZRange=[20,100]

This does not do the same thing as 'plot clipping', as it just chops off your data at the edges of the Z axis. So you get flat surfaces rather than nothing.

;Dave

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