Subject: Re: Image analysis and ring identification Posted by Dan Larson on Thu, 18 Apr 2002 15:37:00 GMT

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In article <MPG.172872a05bbf04f3989895@news.frii.com>, david@dfanning.com says...

- > Rachel Pepper (Rachel_Pepper@brown.edu) writes:
- >
- >> Actually, the rings often have a bright spot that is not in the center of
- >> the ring, so I don't think the centroiding technique will work. Do you have
- >> any other suggestions?

>

- > I think Paul's suggestions are right on the money,
- > but I wouldn't give up on the centroid theory too
- > quickly. The wonderful thing about centroids is that
- > they are really center of mass calculations. So if
- > the values you total are actual image values,
- > then the centroid will naturally zero in on
- > bright spots, since they are "heavier" in the
- > calculations.

>

> Cheers,

>

> David

>

I have seen this issue arise a number of times: what is the best way to find the center of a sub-resolution object?

A sub-resolution object will appear in the image as a point spread function that is well approximated by a Guassian. However, as Paul noted, one is usually dealing with noisy data, and the Gaussian is rarely smooth. Centroid approaches work well in this situation.

I use an algorithm which is intermediate in complexitiy between a centroid (essentially a binary mask) and a full non-linear least squares fit to a Gaussian. This algorithm is a centroid-like approach that uses an error function to obtain the mask. It is iterative and therefore slower than a simple centroid, but it is much more accurate and works well in noisy, pixelated environments. This 'Gaussian mask' algorithm is way more robust than a full non-linear least squares fit (say Levenberg-Marquadt).

My implementation is below. There is some other junk in the

code, but I think the idea is clear. Cheers, Dan FUNCTION gmask_fit, spot, psf_width, black_level, x_dim, y_dim ; gmask_fit calculates the center of a psf using an iterative gaussian mask ; (Thompson, Larson, Webb, Biophysical Journal, in Press) ; Dan Larson : 4/18/02 x0=0.0v0 = 0.0pi=3.1415926 $F=1.0/(sqrt(2.0)*psf_width)$ gauss_mask = dblarr(x_dim, y_dim) error = 0.0results=dblarr(3) : offset correction image=spot-black_level ; boundary condition. border is set to zero image[0, *] = 0.0 $image[x_dim-1, *] = 0.0$ image[*, 0] = 0.0 $image[*, y_dim-1] = 0.0$; easy localisation by finding the centroid of the image center=fast_centroid(image) x0=center[0] y0=center[1] ; iterative centroid calculation with gaussian mask h = 1.0e-8; tolerance diff x=0.0 $diff_y=0.0$ repeat_index=0

array=lindgen(x_dim, y_dim)

x_dim = long(x_dim)
y_dim = long(y_dim)

xarr=array mod x dim

```
yarr=array/x_dim
REPEAT begin
x0=x0 + diff x/2.0
y0=y0 + diff_y/2.0
a=F^*(yarr - 0.5 - y0)
b=F^*(yarr + 0.5 - y0)
c=F^*(xarr - 0.5 - x0)
d=F^*(xarr + 0.5 - x0)
gauss_mask =0.25*(errorf(a)-errorf(b))*(errorf(c)-errorf(d))
sum=total(image*gauss mask)
trial_x0=total(xarr*image*gauss_mask)
trial_y0=total(yarr*image*gauss_mask)
diff_x = trial_x0/sum - x0
diff_y = trial_y0/sum - y0
print, diff x, diff y
repeat index=repeat index+1
endrep until (abs(diff_x LT h)) and (abs(diff_y) LT h) or (repeat_index
GT 300)
if (repeat index GT 300) then begin
print, "GMASK ITERATION MAXED OUT (number of iterations=",
repeat_index, ")"
results[2]=0.0
return, results
endif
if (repeat index LE 300) then print, "gmask fit convergence satisfied
(number of iterations=", repeat_index, ")"
; photon number calc
sum = total(gauss_mask*gauss_mask)
N = total(image*gauss_mask)
photon_number = N/sum;
results[0]=x0
results[1]=y0
results[2]=photon_number
return, results
end
```