Subject: Re: Sorry! I made a mistake. Posted by David Fanning on Sat, 27 Apr 2002 04:41:33 GMT View Forum Message <> Reply to Message

Weigun Zhang (zhang@ucolick.org) writes:

- > In the .Xdefaults file, I should put "idl.gr\_visual: TrueColor" instead
- > of "idl.gr\_visual: True". Now it works. But there is still a problem I
- > don't understand.
- > (1) Which command is correct? "device, true=24" or "device,
- > TrueColor=24". In David Fanning's book, it is "device, TrueColor=24".
- > But I got error like this.
- > IDL> window
- > IDL> device, TrueColor=24
- > % Keyword TRUECOLOR not allowed in call to: DEVICE
- > I won't get error from "device, true=24", but it doesn't work.

It's DEVICE, TRUE\_COLOR=24, of course. But, since keywords can be abbreviated to as few a letters as makes them unique for the command, most people use DEVICE, TRUE=24 in practice.

The fact that this isn't working is a worry. :-(

Are you certain you are executing this command \*before\* you open a graphics window?

Cheers,

David

P.S. I'm pretty sure I corrected this typo in the book. Do you happen to know what page you saw it on? :-)

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