
Subject: Re: color_quant(...., Cube=6) makes white white, but ...
Posted by nobody@nowhere.com (S) on Fri, 26 Apr 2002 23:17:50 GMT
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Is the WMF device included in the Linux version? If so, I'll be upgrading soon. Correct me if I'm wrong, but it sounds like I could render images as I would to the screen in Direct Graphics, but to the WMF device, similar to what I currently do with the PS device. With this device, the fonts are TrueType Fonts? The problem with rendering everything to an X-window and then tvread'ing everything is the text ends up looking bad in the image, so I have beautiful graphics with ugly text surrounding it :(.

On Fri, 26 Apr 2002 16:02:44 -0600, Karl Schultz
<kschultz@devnull.researchsystems.com> wrote: >
> "Steve Smith<steven_smith>" <nobody@nowhere.com> wrote in message
> news:slrnacjgsk.30q.nobody@pooh.nrel.gov...
>> as an aside, I'm trying to give people graphics that would insert in Word
>> documents easily. Does IDL for Windows have a vector based image format
>> (like WMF, EMF) that I can write to? My IDL 5.2 for Linux doesn't have
>> (or appear to) anything but CGM.
>
> For Direct Graphics, there is a WMF device, starting with IDL 5.4.
> For Object Graphics, there is a /VECTOR option on IDLgrClipboard and
> IDLgrPrinter, starting with IDL 5.3.
>
>

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Steve S.

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remove NOSPAM before replying
