
Subject: Re: antialiased image from IDLgrWindow::Read() ??

Posted by [Rick Towler](#) on Tue, 30 Apr 2002 18:04:18 GMT

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"Sean Dettrick" <dettrick@uci.edu> wrote

> However, I found my Radeon computer 5-10 times faster than my
> NVidia computer!

> 1) Nvidia G3 Ti200, dual Athlon MP1800, ASUS motherboard
> 2) Radeon 8500, single 2GHz Pentium 4, ASUS motherboard.

This isn't too much of a surprise (although historically ATI has had poor OpenGL support beyond Quake based engines). The Radeon 8500 tends to better the GF3 Ti200 in OpenGL but I haven't seen it run thru a suite of professional OpenGL benchmarks. The processor is influencing your results as well. Object graphics tend to be very processor dependent and there may be P4 optimizations involved too (driver level and IDL).

When we get things together and write an OG benchmark we might be able to quantify this. But until then it is fun to speculate :)

-Rick
