
Subject: Re: drawing lines interactively

Posted by nobody@nowhere.com (S) on Fri, 03 May 2002 16:33:16 GMT

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you could just use the ANNOTATE widget, which will let you draw text, lines, etc. on the current graphics window interactively, and export to postscript or bitmap.

On Fri, 3 May 2002 16:22:06 +0000 (UTC), Marten Blixt

<maarten@blues.phys.uit.no> wrote:

> Hi all,

>

> I have a small problem which I've solved only partially.

>

> I would like to draw a line on an image using the mouse, by clicking on the
> two end points.

> So far I can do just that, by using

> TV,testimage,TRUE=1

> CURSOR, x0,y0,/DEVICE,/DOWN

> CURSOR,x1,y1,/DEVICE,/DOWN

> PLOT,[x0,x1],[y0,y1], /DATA,/NOERASE

>

> but then the line appears *after* the two endpoints have been chosen, and I

> would like a "temporary line", between the first point and the current position

> of the cursor, to be shown. This should help me in positioning the last point.

>

> There is probably a simple solution to this, I just haven't found it. Does any
> of you know how?

>

> Many thanks,

> Mårten Blixt

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Steve S.

steve@NOSPAMmailaps.org

remove NOSPAM before replying
