
Subject: Re: Object Graphics when using 'stop'
Posted by [Rick Towler](#) on Fri, 03 May 2002 15:34:25 GMT
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Hi Randall,

Can you provide some more context? I just stopped an OG program, manipulated objects and drew the window. Is that what you are trying to do?

-Rick

"Randall Skelton" <rskelto@atm.ox.ac.uk> wrote in message
news:Pine.LNX.4.33.0205021605500.27169-100000@mulligan.atm.ox.ac.uk...

> Hi all,

>

> I'm using IDL 5.3 under linux and I have a curious question. For
> perspective, I tend to do most of my coding from the command line and not
> the gui (yes, I do use the 'stop' command a lot). I routinely check the
> contents of variables with 'print' and 'plot' commands to determine if my
> calculations look reasonable. My problem is, once I have issued a 'stop'
> command I cannot use object graphics to plot anything. All I get is a
> black background window that is usually dissociated from xmanager. I'm
> sure there is a good reason for this but I'm stymied. Any thoughts?

>

> Cheers,

> Randall

>
