
Subject: Re: Object Graphics when using 'stop'
Posted by [David Fanning](#) on Sat, 11 May 2002 19:43:01 GMT
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David Fanning (david@dfanning.com) writes:

```
> In your little example test program, I can stop the program,  
> then call FSC_SURFACE like this:  
>  
> IDL> FSC_SURFACE, data
```

Whoops! Of course, this should be:

```
IDL> FSC_SURFACE, data, /Block
```

Cheers,

David

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