
Subject: Re: fast image display

Posted by [Rick Towler](#) on Wed, 15 May 2002 21:35:10 GMT

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> I think you're wrong there, Rick. (Gee I never thought I'd get to say
> that!) XINTERANIMATE generates off-screen pixmaps and then brings them
> onto the screen with DEVICE, COPY=... and this is faster than calling
> TV for every frame.

That's the last time I make a guess! (Well, ok it isn't.) I assumed that
the limiting factor would be bandwidth to the graphics buffer but obviously
TV does something else to slow drawing down. And doing the math it doesn't
really add up. But maybe Dan could be using a 486 with 1MB ISA video card.
It's possible! ;)

-Rick
