Subject: Low quality with 'IDLgrClipboard' object

Posted by Georg Wiora on Sun, 19 May 2002 15:55:02 GMT

Hi,

I tried to draw an IDLgrPlot object to an IDLgrClipboard object using
  OClip->draw,oPlot,VECTOR=1

The clipboard contained an EMF/WMF graphics after that operation. But with the clipboard viewer and after inserting this object
into a graphics program, it looked quite blocky with big pixels. Obviously it was not inserted as a vector graphics, but as a
scalable bitmap.

Is that a documentation problem or am i using wrong parameters? The documentation says, that the graphics is converted to vector
primitives, but it does not look like that.
Increasing the resolution of the Clipboard object does only create finer lines, but not a higher resolution result.

Who knows about that?

Regards,

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