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Subject: Re: Low quality with 'IDLgrClipboard' object  
Posted by [Pavel A. Romashkin](#) on Thu, 23 May 2002 15:31:39 GMT  
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I think it has to do with the way previews are created. I have seen that and was concerned but the printouts were ok.

On the other hand, the colors never came out right... But I have lost my hope with regard to that a long time ago, after realizing that I can write 3000 lines of data processing code in the time I need to make one plot to look nice. From then on, it is Adobe Illustrator that I use to see what the colors are going to look like.

Cheers,  
Pavel

Georg Wiora wrote:

>  
> Hi,  
>  
> I tried to draw an IDLgrPlot object to an IDLgrClipboard object using  
> OClip->draw,oPlot,VECTOR=1  
>  
> The clipboard contained an EMF/WMF graphics after that operation. But with the clipboard viewer and after inserting this object  
> into a graphics program, it looked quite blocky with big pixels. Obviously it was not inserted as a vector graphics, but as a  
> scalable bitmap.  
>  
> Is that a documentation problem or am i using wrong parameters? The documentation says, that the graphics is converted to vector  
> primitives, but it does not look like that.  
> Increasing the resolution of the Clipboard object does only create finer lines, but not a higher resolution result.  
>  
> Who knows about that?  
>  
> Regards,  
>  
> Georg Wiora  
> DaimlerChrysler AG  
> Research Center Ulm

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