Subject: Re: Resetting a DRAW widget to have new size/scroll area...? Posted by rouse on Thu, 03 Nov 1994 00:44:45 GMT

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This is not a real fix, but you could call the image display widget from another widget application that controls image file input. So, the user would see the top level widget as a list of file names or whatever, and when they select a new image only the display widget would disappear and reappear.

I would also be interested in how one could go about resizing draw widgets on the fly.

Cheers, Roger