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Subject: Re: speed up the display on Linux  
Posted by [David Fanning](#) on Tue, 11 Jun 2002 09:38:59 GMT  
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Sam Hou writes:

> Hope someone can help us with this one. We have a IDL program  
> which allows user to rotate, rescale a 3D mesh interactively. It is  
> running well in window. However, it becomes extremely slow on Linux.  
> It is almost useless. I am wondering if we can speed up this program  
> on Linux. I have found that a lot of people has the same problem. I  
> just want to make sure whether there is a solution beside buying a  
> windows IDL lincense.

Have you tried this with software rendering turned on?  
Turned off? Any difference?

Cheers,

David

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