Subject: Re: Dilating a point Posted by idlfreak on Thu, 20 Jun 2002 21:42:27 GMT

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Hi,

I guess this works only for direct graphics. I need to get it working in Object Graphics. I used the Widget_Draw event.x and event.y to obtain the cursor point. I tried the 'DLgrPlot' to plot it, but it didn't work. Please tell me how to plot that point, in the current object graphics window.

Thanks. Akhila. "Dick Jackson" <dick@d-jackson.com> wrote in message news:<i34Q8.38238\$s82.3100417@news1.calgary.shaw.ca>... > "Akhila" <idlfreak@yahoo.com> wrote in message > news:b1ad7b05.0206191006.3ef24d3c@posting.google.com... >> Hi. >> I have a blank screen. Using CURSOR and PLOTS command i mark a point >> in that screen with a value of 255B. I want to dilate that point. Can >> anybody tell me how to do that.....Please help me. > How about this: > ===== Put one white pixel in a window > > Window > Erase PlotS, /Device, 50, 50, PSym=3 > Get image, dilate and redraw > > img = TVRD(): Contains 0 and 255 values dilateImg = Dilate(img, Replicate(1, 3, 3)); Contains 0 and 1 values TV, dilateImg * 255B ; ... or TV, ([0B, 255B])[dilateImg] END > > ===== See DILATE in online help for more details. >

> Cheers,