Subject: Re: Dilating a point Posted by idlfreak on Thu, 20 Jun 2002 21:34:02 GMT

View Forum Message <> Reply to Message

Hi,

Thanks, Akhila.

> Cheers,

This works only in Direct Graphics. I forgot to mention that i've to do this for Object Graphics. I can get the cursor point, using event.x and event.y in the Widget_Draw events. I'm not sure how to plot that point. I tried the 'IDLgrPlot' function, but didn't work. Please tell me how to get this working in Object Graphics.

"Dick Jackson" <dick@d-jackson.com> wrote in message news:<i34Q8.38238\$s82.3100417@news1.calgary.shaw.ca>... "Akhila" <idlfreak@yahoo.com> wrote in message > news:b1ad7b05.0206191006.3ef24d3c@posting.google.com... >> Hi. >> I have a blank screen. Using CURSOR and PLOTS command i mark a point >> in that screen with a value of 255B. I want to dilate that point. Can >> anybody tell me how to do that.....Please help me. How about this: > ===== ;; Put one white pixel in a window > > Window > Erase > PlotS, /Device, 50, 50, PSym=3 > Get image, dilate and redraw > > > img = TVRD(): Contains 0 and 255 values > dilateImg = Dilate(img, Replicate(1, 3, 3)); Contains 0 and 1 values TV, dilateImg * 255B ; ... or TV, ([0B, 255B])[dilateImg] > > END =====

See DILATE in online help for more details.