Subject: Re: bizarre number transformation Posted by R.Bauer on Fri, 26 Jul 2002 06:58:53 GMT

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Craig Markwardt wrote:
  James Kuyper <kuyper@gscmail.gsfc.nasa.gov> writes:
>> Paul van Delst wrote:
>>>
>>> Michael Ganzer wrote:
>>> As plenty postings already were dealing about how to use a double precision
>>>> number i wanted to ask u something different...
>>> Whatever you do with 443496.984 in multiplication or something else.....
>>> does it really matter at that number size if there is more than one digit
>>> exact after the digit separator???
>>>
>>> My goodness. 443496.984 is not a "big" number. What if you have to add it to 0.004657?
>>
>> The point is, that it's pretty rare to need that many significant
>> digits. There aren't many real-world numbers that can be measured to
>> within one part in a billion. Precision needs like that can come up in
>> intermediate steps of a calculation, (for instance, if you need to
>> calculate "sin(theta)-theta" for small values of theta), but that's
>> merely an indication that the calculation is badly organised (for small
>> theta, you can get more accurate results with the equivalent series
>> expansion: "-(theta^3)/6+(theta^5)/120-...")
>>
>> However, having written a lot of such code, I've found that loss of
>> precision due to roundoff can sneak up on you far too easily. It's
>> almost always a lot faster (considering CPU time + developer time) to
>> use double precision. I save such tricks for the somewhat rarer cases
>> where double precision is inadequate.
>
  Okay, I'll give a couple examples from my own needs:
>
>
   * absolute pulsar timing at the microsecond level, measured in Julian
    days, requires a fractional precision of 4d-13
>
>
   * the most stringent pulsar timing (not mine) requires better than
    100 cm positioning within the solar system, or 6 parts in 1d12
>
>
    one can determine pulse frequencies of 400 Hz pulsars to a
>
    precision of 1 nHz, or 3 parts in 1d12
>
   * the most precise Doppler tracking of spacecrafts requires 2
```

> milliHertz precision using a carrier of 2 GHz, or 1 part in 1d12
> Admittedly those are pretty specialized applications :-)
<ul> <li>Most ordinary differential equations, especially if they are</li> <li>numerically stiff, require double precision.</li> </ul>
<ul> <li>Also, solving a curve fitting problem with MPFIT, where the parameters</li> <li>vary in magnitude by more than one part in 1d7, will fail unless</li> <li>double precision is used.</li> </ul>
<ul> <li>So, for me at least, double precision is the de facto choice for most</li> <li>applications, unless the memory usage is prohibitive.</li> </ul>
> Craig
> 
> > Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu > Astrophysics, IDL, Finance, Derivatives   Remove "net" for better response
>
Dear Craig,
thanks for these statements we do need double precision too. I hope someone of INTEL will read sometimes this discussion, because they have dropped double precision from their processors.
Reimar
Reimar Bauer
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