Subject: Re: widget_slider with odd integers
Posted by JD Smith on Mon, 22 Jul 2002 18:46:11 GMT

On Mon, 22 Jul 2002 10:52:03 -0700, Thierry Savin wrote:

> Hi all,
>
>
> Does anyone know how I could create a slider widget that produces only
> odd integers ?
>

Use /SUPPRESS_VALUE, and compute in your event callback:

my_odd_value=2*ev.value+1

for use as the real value for display in a suitably located widget_label,
and for whatever data context you intend. You can of course extend this
same method to do all manner of interesting things, like create floating
sliders (though many already exist in libraries), or non-linear sliders.

Good luck,

JD