Subject: Re: keypressed pauses program - how to do that? Posted by polysci\_info on Sat, 26 Nov 1994 08:07:30 GMT

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In article <39ge03\$1do7@jurpool0.rz.uni-frankfurt.de>, frank@chaos.uni-frankfurt.dbp.de (Frank Hoffsuemmer) writes:

- : ...It would be much nicer to have something
- : like a key-controled slide-show, where e.g. <space> toggles pause/slide mode
- : and e.g <return> (in pause mode) advances the images manually.
- : I know there's some function for keyboard-stuff in IDL, but I don't know it's
- : name, and I have no idea how to implement it, that it works the waz I described
- : above. Maybe somebody wrote something similar an can help me out now.

Here's something I hacked together for a customer who wanted a pause until one of three events occurred--a mouse button click, a keyboard press, or a time out. Maybe you can change the loop logic and use it. Note that this is PV~WAVE, so I don't know how IDL time/date functions apply.

```
----8<------8<-----8<-----8<-----
pro user continue
minute=1d0/(24*60)
t=today()
start=t.julian
repeat begin
cursor,x,y,/nowait
 button=!err
button_press=button ne 0
key=byte(get_kbrd(0))
key_press=key(0) ne 0
t=today()
time out=t.julian ge start+minute/2
endrep until button_press or key_press or time_out
----8<-----8<-----8<-----8<-----
Good luck,
Mark Thomas
Technical Director
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