
Subject: Re: Scrolling in draw widgets - newbie's question
Posted by [Liam E. Gumley](#) on Tue, 13 Aug 2002 14:24:33 GMT
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Evgeny Turchin wrote:

```
>
> Hello, All !
> Here's the text of my program:
>
> base = WIDGET_BASE(XSIZE=650, YSIZE=400)
> draw1 = WIDGET_DRAW(base, XSIZE = 550, X_SCROLL_SIZE=200, YSIZE = 550,
> Y_SCROLL_SIZE=200, XOFFSET=5, /APP_SCROLL)
> WIDGET_CONTROL, /REALIZE, base
> WIDGET_CONTROL, draw1, GET_VALUE = index
> WSET, index
> ImageIsRead=DIALOG_READ_IMAGE(FILE=FileName, FILTER_TYPE='.tif, .tiff', $
> IMAGE=PhotoArray)
> TVSCL, PhotoArray
>
> The image is successfully loaded in the viewport but the scrolling does not
> work. Does anybody know
> how to solve the problem and create the widget where scrolling is possible
> in graphic viewport?
> I'm using IDL 5.4 for Win32.
```

Try this instead:

```
base = widget_base()
draw = widget_draw(base, xsize=1024, ysize=1024, $
  x_scroll_size=512, y_scroll_size=512)
widget_control, base, /realize
plot, indgen(10)
```

Also see the SWINDOW procedure:

<http://www.astro.washington.edu/deutsch-bin/idllibsrch?keyword=swindow>

Cheers,
Liam.
Practical IDL Programming
<http://www.gumley.com/>
