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Subject: Window active event?

Posted by [bjones8](#) on Wed, 14 Aug 2002 17:33:15 GMT

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Hi!

I have a program where I have multiple widget bases each with a draw widget inside of it. I want an event to be sent when the individual base (window) is made active, or brought to the front.

I know there is the /Viewport\_events keyword, but this only sends an event when the mouse enters the viewport. I want an event to be sent when the window is made active, such as through an Alt-Tab procedure.

Any ideas?

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