

---

Subject: Re: morph\_distance

Posted by [Karsten Rodenacker](#) on Mon, 19 Aug 2002 08:14:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi,

I found a similar problem. If you try

help,morph\_distance(bytarr(128),neigh=3) idl crashes.

With singular points try first a dilation to get reliable distances

(reliable means greater than 1).

McDelia schrieb:

>  
> Hi,  
> When morph\_distance is employed on images that have distances >256, IDL  
> crashes. Has anyone else had this problem? If so, is there a work-around  
> I can not rebin my image to a smaller image). Does anyone have a version  
> that returns an int image instead? Also, can anyone tell me where the  
> error logs are kept?  
>  
> Thanks, Delia

--

Karsten Rodenacker ()

-----:-)  
GSF - Forschungszentrum Institute of Biomathematics and Biometry  
D-85758 Oberschleissheim Postfach 11 29  
Tel: +49 89 31873401 | FAX: ...3369 | [rodena@gsf.de](mailto:rodena@gsf.de) |  
[Karsten@Rodenacker.de](mailto:Karsten@Rodenacker.de)  
<http://www.gsf.de/ibb/homepages/rodenacker>

---