Subject: Re: Animated GIF in IDL
Posted by Dan Blair on Thu, 22 Aug 2002 03:57:18 GMT
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<!doctype html public "-//w3c//dtd html 4.0 transitional//en">
<html>
This may be of some help.
<p><A
HREF="http://www.physics.emory.edu/~weeks/lab/animated.html">http://www.physics.emory.edu/
~weeks/lab/animated.html</A>
<p>Best of luck
<p>Dan

<p>Mark Hadfield wrote:
<blockquote TYPE=CITE>"RichardW" <rmw092001@yahoo.com> wrote in message

<a
href="news:9f4a7077.0208201922.4749ea3f@posting.google.com">news:9f4a7077.0208201922.
4749ea3f@posting.google.com...
<p>> Imagemagick (www.imagemagick.org) can make animated GIFs and it's

> freeware, works on unix and windows. You could write bitmap files

> using WRITE_BMP in IDL, then SPAWN a command to imagemagick,

> converting them into an animated GIF.
<p>Yes, but in recent versions of Imagemagick, GIF compression has been

disabled by default (for the same reasons as in IDL), so it produces

uncompressed GIFs. To get GIF compression with a recent version of
IM,

you will need to rebuild it appropriately.
<p>--

Mark Hadfield   &a
mp;nbsp;
"Ka puwaha te tai nei, Hoea tatou"

m.hadfield@niwa.co.nz

National Institute for Water and Atmospheric Research (NIWA)</blockquote>

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Daniel Blair   & nbsp;   &
nbsp;   & nbsp;   &
nbsp;   & nbsp;   &
nbsp;   & nbsp; Clark University
Nonlinear Dynamics Lab   &nb
sp;   &nb sp;   &nb
sp;   &nb sp;   &nb
sp;   &nb sp; 508-793-7707
950 Main Street   &amp
;nbsp;   &amp ;nbsp;   &amp
;nbsp;   &amp ;nbsp;   &amp
;nbsp;   blair@nls1.clarku.edu

Worcester, MA   01610-1477
              <A
HREF="http://nls1.clarku.edu/~blair">http://nls1.clarku.edu/~blair</A>
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