
Subject: overlay a 3D polygon on a 2D grayscale image?
Posted by [Chunlei Liu](#) on Tue, 27 Aug 2002 18:54:49 GMT
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Hi,there,

I have a 3D polygon and a 2D grayscale image. I am trying to overlay the polygon on the 2D image, so I can see the image through the semi-transparent polygon. Also, I am NOT intending to use the 2D image as a texture map.

I know David Fanning's website has an example of blending two 2D image together using alpha channel. I tryied to make the 2D image transparent (which is not what exactly I want), so I can see the polygon, but seems like it won't work that way.

Appreciate any help....

Chunlei
