Subject: max # pixmaps in MSWin IDL 5.5?

Posted by Craig Hamilton on Sun, 25 Aug 2002 16:58:14 GMT

Hi all:

I want to allocate a lot of pixmaps using
    window,/pixmap,xsize=128,ysize=128,/free

Is there a limit to the number of pixmaps using IDL 5.5
under MSWindows 2000? I get an 'unable to create pixmap'
error after !d.window reaches 364 (although this number varies).

I have 768MB of RAM, so I am not running out of memory. So far
in the docs, I have just found that it says you can create 'a large
number' of pixmaps.

Hope this is enough info.

Thanks for any tips,
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