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Subject: Re: Object Graphics Book.

Posted by [Rick Towler](#) on Wed, 04 Sep 2002 17:24:06 GMT

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How much experience do you have with object graphics?

If you are new to object graphics then Ronn's book is required reading. It will get you looking at more than a blank window faster than you can throw RSI's OG manual over your shoulder (but don't throw it too far...)

For those "intermediate" level object graphics hacks the book will provide less insight but will fill in the details. Ronn actually took the time to figure out those keywords you have been ignoring. And always a fan of the fundamentals, I like his treatment of IDLgrView and IDLgrModel in chpts 3 & 4.

For the advanced object graphics guru, there will be a few nuggets of goodness but you will be left wanting more. Ronn hinted that an advanced object graphics book was in the works and I am looking forward to that. But then again, Ronn, maybe you shouldn't let everyone in on these secrets. I need to feed my family.

Should you buy it? I'm probably not the person to answer that since I buy \*every\* IDL book. I know. It is a problem. I am supporting these author's lavish lifestyles. But they have bills to pay too. The butler. The driver. The tennis club....

;)

-Rick

<savoie.no.spam.at.all.@nsidc.org> wrote in message  
news:ywkun0qyg37e.fsf@snowblower.colorado.edu...

>

>

> Hi everyone,

>

> I'm looking for feedback on Ronn Kling's new book \_Power Graphics with  
IDL\_.

> I've been to the web site, and looked at the table of contents, but I'm  
just

> a bit hesitant to drop the money with out touching the product.

>

> I'd really like to hear how it improved or didn't improve your  
understanding

> of object graphics. So far I've just plugged away using \_Objects & Object

> Graphics\_. Which is so... Let's just say there is no author listed.  
>  
> Thanks for the help.  
>  
> Matt Savoie  
> National Snow and Ice Data Center  
> Boulder, CO

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