
Subject: Re: Drawing 3D Objects properly
Posted by [David Fanning](#) on Fri, 06 Sep 2002 01:29:41 GMT
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Rick Towler (rtowler@u.washington.edu) writes:

> Your problem must be a Mac thing? It looks good to me with either
> projection. Attached is an image showing your programs output.
> Nix that image, my news server won't let me post it (sheesh, it is
> only 8k). But what I did see looked correct. I can send the
> image off list if you wish.
>
> {x86 Win32 Windows Microsoft Windows 5.5 Aug 28 2001 32 64}

Humm. That's odd. It looks wrong to me in both IDL 5.4
and IDL 5.5 on my Windows machine. Are you *sure* it looks
correct. In the second window, the red plane never goes
behind the green plane.

Cheers,

David

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