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Subject: Re: Graphics memory Allocation

Posted by [R.Bauer](#) on Wed, 11 Sep 2002 13:23:49 GMT

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Andrew Fielding wrote:

> After multiple runs of even very simple idl procedures that involve  
> displaying images I eventually (usually around 10 runs) have to exit  
> and restart IDL as the system is 'Unable to allocate memory'. I am  
> running IDL 5.5 under win 95, which I know is not supported. Why does  
> the memory not get 'flushed' at the end statement of a procedure? Any  
> solutions would be gratefully received!

>

> cheers,

>

> Andrew

Dear Andrew,

are you using pointers. If so do a ptr\_free.

regards

Reimar

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a IDL library at ForschungsZentrum Juelich

[http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_lib\\_intro.html](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_lib_intro.html)

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