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Subject: displaying things above the earth in a map projection  
Posted by [John R. Iverson](#) on Tue, 24 Sep 2002 19:32:42 GMT  
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Is there a way to plot things above the earth when using any kind of map projection?

I tried plots, [-106], [35], [1.5], psym=5 but it always shows up on the surface. I tried adding a /t3d to that command.

Is there any way to do this? I think I'd prefer to stick with direct graphics...

Thanks!

-Rob

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