
Subject: Re: cyclic colour tables?

Posted by [David Fanning](#) on Mon, 23 Sep 2002 16:02:54 GMT

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M (mrmanish@bigfoot.com) writes:

> This may be a bit of a daft question, but how do i get around the limit of
> 60 elements in the LEVELS keyword for contour? I assume if i could set this
> high enough (ie a lot greater than 60) then i would have the resolution i
> need and the colours would cycle automatically (through C_COLORS right?),
> but it won't let me go above 60... :-(

Well, now. That's where that NOERASE keyword might be
very useful! :-)

I'd draw the contours in groups of 60 or so, taking
care not to erase the display between calls to the
Contour command.

> I fear i am but a blind minnow in the ocean that is IDL, and your help is
> very much appreciated!

We are *all* minnows, more or less.

Cheers,

David

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