
Subject: Mac editors / development environment

Posted by [Doug Rowland](#) on Mon, 30 Sep 2002 23:15:50 GMT

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I'm starting a new IDL project on Mac OS X and was wondering if anyone can help me with suggestions for a good development environment / editor.

The caveat handed down by my employer:

No "weird"/*NIX software. Make it mainstream. Don't worry about spending a little money.

My background is mostly amateur software development, using vi and IDL on Solaris.

I have a copy of BBEdit Lite, but haven't found a language module.

Mostly, I want a "mainstream" editor that knows about IDL, at least as far as syntax coloring. I am also looking for a "mainstream" version control / documentation system. My ideal would be something like Project Builder that knows about IDL.

Thanks.

Doug

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