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Subject: Re: volume rendering in IDLgrVolume  
Posted by [Paul Sorenson](#) on Fri, 27 Sep 2002 02:38:43 GMT  
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One example: IDL55\examples\demo\demosrc\d\_volrendr.pro.

The brain visualization in that program is two coregistered volumes displayed using IDL's dual volume rendering capability. The displayed voxel hues are taken from a palette mapping of PET voxels, the displayed voxel color intensities are taken from MRI voxels, and the (initial) displayed voxel opacities are taken from MRI voxels.

-Paul Sorenson

"Sebastian Loebbert" <[sebaaihb@peach.zrz.TU-Berlin.DE](mailto:sebaaihb@peach.zrz.TU-Berlin.DE)> wrote in message news:[Pine.LNX.4.44.0209181707490.10378-100000@peach.zrz.TU-Berlin.DE](mailto:Pine.LNX.4.44.0209181707490.10378-100000@peach.zrz.TU-Berlin.DE)...  
> -- How are multiple volume rendered (just stand-alone and then blended  
> together or something more sophisticated)?

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