Subject: Re: Mac editors / development environment
Posted by thompson on Tue, 01 Oct 2002 16:01:02 GMT

Doug Rowland <rowland@fields.space.umn.edu> writes:

> I'm starting a new IDL project on Mac OS X and was wondering if anyone
> can help me with suggestions for a good development environment / editor.

> The caveat handed down by my employer:

> No "weird"/*NIX software. Make it mainstream. Don't worry about
> spending a little money.

> My background is mostly amateur software development, using vi and IDL
> on Solaris.

> I have a copy of BBEdit Lite, but haven't found a language module.

> Mostly, I want a "mainstream" editor that knows about IDL, at least as
> far as syntax coloring. I am also looking for a "mainstream" version
> control / documentation system. My ideal would be something like
> Project Builder that knows about IDL.

> Thanks.

> Doug

I suggest Emacs, which has an IDL mode available for it. In fact, doesn't a
version of Emacs ship with Mac OS X? I believe there's also an Aqua version
out there. I don't know what your boss thinks is "weird" or "mainstream", but
Emac's pretty mainstream in the Unix world, and runs on every platform I've
encountered.

William Thompson