Subject: Re: linux enscript? Posted by JD Smith on Tue, 15 Oct 2002 19:55:06 GMT View Forum Message <> Reply to Message

On Tue, 15 Oct 2002 11:38:57 -0700, Bruce Bowler wrote:

```
> On Tue, 15 Oct 2002 12:49:39 -0400, savoie put fingers to keyboard and
 said:
>
>
>> Andrew Noymer <noymer@socrates.Berkeley.EDU> writes:
>>> Bruce Bowler <bbowler@bigelow.org> writes:
>>>> Given that the "print the current pro file" from the IDLDE on Linux
>>> is,
>>>
>>> M-x ps-spool-buffer-with-faces
>>
>>
>> That's almost what I said, but I didn't want to imply that the only
>> integrated development tool for IDL on *nix is emacs.
>>
>> But I use 'M-x ps-print-buffer-with-faces' And it's only pretty if you
>> use idlwave mode: <a href="http://www.idlwave.org">www.idlwave.org</a>
>
> (danger will robinson - what follows is probably really an emacs
> question - in case you can't tell, I'm used to using emacs as an editor,
> not a development environment)
>
> OK, I've downloaded idlwave and it seems OK so far. I opened one of my
> pro files and it nicely color coded everything and when I printed it it
> color coded stuff properly. Now, how do I get it to number the lines
> and print "2-up" when I hit the print button?
Try:
(setg ps-landscape-mode t
   ps-spool-duplex t
   ps-line-number t
   ps-zebra-stripes t
   ps-zebra-stripe-height 1)
```

in your .emacs. You can read about these variables in the Emacs "Postscript Variables" info node, or the beginning of the ps-print.el lisp file. You can even put background images behind your text, change the headers, etc.

One caveat: the little printer button is bound to `print-buffer' which comes from a separate piece of printing code (one of the joys and frustrations of Emacs is the variety of packages available which do very similar things). Either just "M-x ps-print-buffer-with-faces", or, for bonus points, figure out how to change what the print-button calls.

JD