Subject: Re: mpeg viewers

Posted by R.Bauer on Mon, 18 Nov 2002 07:57:31 GMT

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Rick Towler wrote:

- > Most platforms should have some sort of viewer installed by default.
- > Windows has Windows Media Player, Mac OS has Quicktime viewer, and the
- > various flavors of Unix and Linux should have a proprietary package or Xanim
- > either already installed or easily obtained precompiled.

>

- > All should be able to play MPEG-1 files. If you are creating MPEG-2 files
- > you'll want to test them with these players first. I know that Windows
- > Media Player has problems with MPEG-2 files but I am unsure about Quicktime
- > and Xanim.

>

> -Rick

In addition

there is a movie player package mplayer for linux available which is able to play nearly all kind of movie files.

You find it on freshmeat or sourceforge.

regards

Reimar

>

>

- > "Thomas Wright" <twright@usgs.gov> wrote in message
- > news:aee1db91.0211151250.709e64c8@posting.google.com...
- >> I am creating earthquake time animations using xinteranimate. I've
- >> written out the animations as mpeg movies which I would like to share
- >> with colleagues who don't have IDL. Are there any free viewers
- >> available with which the user can control the image size, animation
- >> speed etc.? If not, what programs could I recommend that are not too
- >> expensive and have the requisite controls.

>>

>> Thanks for any help--Tom Wright

>

>

Reimar Bauer

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a IDL library at ForschungsZentrum Juelich http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_lib_intro. html