
Subject: Re: fore/background colors of labels
Posted by [lyubo](#) on Fri, 15 Nov 2002 23:09:14 GMT
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As always, thank you David. I guess I am SOL :-)

Let me ask you another quick question. I was trying to print out my object graphics hierarchy when I saw your example "printwindow.pro". Does it work with object graphics or it is only for direct graphics?

Why when I send my scene to the printer object everything that gets printed out looks much smaller than it should be. As I mentioned above I use object graphics, and I use the default UNITS (pixels) for my window. What do I need to do in order to print out my scene as it is on the screen?

Thanks again,

Lyubo

"David Fanning" <david@dfanning.com> wrote in message
news:MPG.183d7ef29c0147de989a1c@news.frii.com...
> Lyubomir Zagorchev (lzagorch@cs.wright.edu) writes:
>
>> How can I change the foreground and/or background
>> colors of a label widget?
>
> If you are on an X-windows system, you can fool around
> with the RESOURCE_NAME keyword. If you are on anything
> else (or you wish portable code), then I'm afraid you
> are SOL.
>
> Cheers,
>
> David
> --
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