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Subject: Re: mpeg viewers

Posted by [Rick Towler](#) on Fri, 15 Nov 2002 21:26:05 GMT

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Most platforms should have some sort of viewer installed by default. Windows has Windows Media Player, Mac OS has Quicktime viewer, and the various flavors of Unix and Linux should have a proprietary package or Xanim either already installed or easily obtained precompiled.

All should be able to play MPEG-1 files. If you are creating MPEG-2 files you'll want to test them with these players first. I know that Windows Media Player has problems with MPEG-2 files but I am unsure about Quicktime and Xanim.

-Rick

"Thomas Wright" <[twright@usgs.gov](mailto:twright@usgs.gov)> wrote in message  
news:[aee1db91.0211151250.709e64c8@posting.google.com](mailto:aee1db91.0211151250.709e64c8@posting.google.com)...

> I am creating earthquake time animations using xinteranimate. I've  
> written out the animations as mpeg movies which I would like to share  
> with colleagues who don't have IDL. Are there any free viewers  
> available with which the user can control the image size, animation  
> speed etc.? If not, what programs could I recommend that are not too  
> expensive and have the requisite controls.  
>  
> Thanks for any help--Tom Wright

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