
Subject: Re: Contour labels, Hooray!

Posted by [mvukovic](#) on Wed, 20 Nov 2002 16:32:07 GMT

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David Fanning <david@dfanning.com> wrote in message
news:<MPG.18443790de9449f7989a33@news.frii.com>...

> Hi Folks,

>

> I just got my IDL 5.6 version installed and the first thing
> that caught my eye was contour labeling for object graphics
> contour plots. Hooray!

>

> Of course, half the labels are upside down, but at least
> we have something to work with now. And, heck, it's easy
> enough to rotate the contour plot in object graphics so
> you can read the labels without breaking your neck. :-)

>

> Cheers,

>

> David

>

> P.S. Let's just say I didn't read about ALL the keywords.
> I'm sure there is something in here that fixes this little
> problem. :-)

Does that mean that now object graphics can do pretty much everything
direct graphics could, and more? Or maybe not?

Mirko
