Subject: How to 3D plot Earth??
Posted by paul wisehart on Tue, 03 Dec 2002 14:30:56 GMT

I am familiar with the direct graphics rendering of Earth images.(map_set)

I would like to begin using rotating 3d spheres to plot my Earth data.

I realize this is a very general topic, but what I am looking for is
a starting point. Maybe there is a small example program that does
some overlaying of the continents on a globe?

I have found a couple of routines to plot rotatable 3d-spheres, but
I'm not sure how to get map/continent info verlayed.

So ... any pointers on how to get the ball rolling? (globe spinning?)

thanks, alot
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