Subject: Re: passing parameters from base to base
Posted by Pavel A. Romashkin on Mon, 02 Dec 2002 21:41:57 GMT
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JD Smith wrote:
>
> In an ideal system, ObjMsg objects would find each other and setup
> their own intercommunication themselves. You get into lots of
> chicken-and-egg dependency issues in this case though.

This is exactly what I was talking about :-)
Cheers,
Pavel