Subject: Re: Bug in IDLgrPolygon ?
Posted by Thomas Gutzler on Fri, 13 Dec 2002 02:36:46 GMT

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Karl Schultz wrote:
>
> What you want to do is replace:
>
>   [4, 4, 5, 7, 6]]   ; vertices 5687
>
> with:
>
>   [0, 0, 0, 0, 0]]   ; vertices 5687
>
> If you try:
>
>   [0, 4, 5, 7, 6]]   ; vertices 5687
>
> then IDL skips over the 0 and thinks that the 4 is the vertex count for the
> next polygon.

Yeah, I should have noticed this. doh!

> -1 is the other special value which
> means "stop here, even if there is more data after me" and really only makes
> sense to put in a list after a polygon definition.

Hm, this was my last idea. Just move the 5 elements describing the
polygon I want not be shown to the end and put a -1 in front. But I
thought thats bad programming style, isn't it ?

Thomas