
Subject: Re: Area of a Blob

Posted by [Stein Vidar Hagfors H\[2\]](#) on Thu, 12 Dec 2002 17:07:22 GMT

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David Fanning <david@dfanning.com> writes:

[...]

> What is the area of a blob on an image?

>

> The answer, of course, is that it depends on who

> is asking.

[...]

> Area by

> Simple Count: 7390.00

> Russ Method: 7236.50

> PolyfillV Method: 7313.00

> IDLgrROI computeGeometry: 7236.50

> IDLgrROI Mask Method: 7391.00

Now, without knowing the details of the different methods, I'd say that it's not at all surprising to get different answers using different methods, because the question isn't well defined as stated, without a qualification of "what do you *mean* by the area of a blob (and how do you specify a blob, anyway)".

If you count a blob as those pixels that are picked by a series of ROI indices, then just count the pixels. If you mean the geometrical area inside a polygon in units of square pixels, then you get a different answer (pixels may be bisected by the border polygon). If you mean "the number of pixels fully enclosed by the polygon" you get a third answer, if you mean "the number of pixels partially *or* fully enclosed by the polygon" you get a fourth, and so on (ROI methods may be returning one of the above).

> What do you make of this? Does anyone have any insight?

> Does it matter how you compute area as long as you are

> consistent? Or is one method more accurate than others?

> What is the *real* answer?

>

> Appreciate your thoughts. :-)

Not sure if the above helps you, but as long as you appreciate it, I'm happy ;-)

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Stein Vidar Hagfors Haugan

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